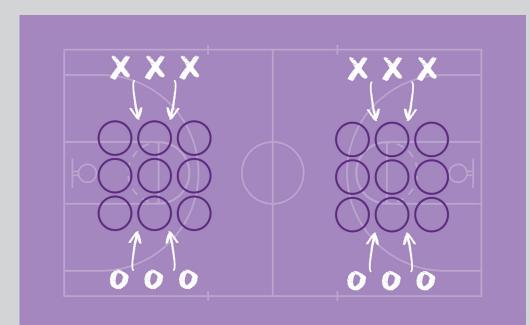
# fitGames :: KIND-TAC-TOE





### **GAME SET UP:**



#### **PE STANDARDS:**

- Standard 1: Develops a variety of motor skills
- Standard 2: Applies knowledge related to movement and fitness
- Standard 3: Develops social skills through movement

#### **MATERIALS:**

- Hula Hoops
- Beanbags/Scarves/Place Markers
- Kind-Tac-Toe Poster

### **OVERVIEW:**

Play a tic-tac-toe game to practice giving compliments that recognize strengths in others.

- 1. Form teams of three versus three. Each student gets one place marker.
- 2. On "Go," the first learner from each team runs to the tic-tactoe board. They place their marker in one of the hula hoops.
- 3. The learner runs back to their team and says a compliment to the next team member. (Encourage kids to think beyond appearance and give compliments such as: I think you are good at...)
- 4. The next learner then runs to place their marker in an open hoop. The goal is to get three markers in a row.
- 5. If all three markers are placed with no tic-tac-toe, the next learner will move one of their team's markers to an open hoop.
- 6. After the game, the winning team stays to play the next team.

# fitGames : KIND-TAC-TOE

## **BEFORE THE GAME:**

The most important thing to know is that giving and receiving sincere compliments will inspire happiness while supporting others!

Explain to learners that we will play a version of "Mingle" to learn about compliments.

- When the music plays, move around. As you pass others, make eye contact, smile, and say, "hello."
- When the music stops, find a partner. Greet each other by saying, "Hello [name]" and choose a greeting (high-five, elbow bump, fist bump, wave, smile, wink, head nod, or foot tap).
- One partner gives a compliment starting with "I like the way you \_\_\_\_," or "I think you are really good at \_\_\_\_." Avoid appearance-based compliments.
- The partner receiving the compliment looks at the person, smiles, and says, "Thank you."
- When the music starts again, mingle and find a new partner to compliment. Repeat as time allows, then transition to the next section.

## **REFLECTION AFTER THE GAME:**

Q: What makes a compliment sincere?

- A: Sincere compliments are kind, honest, and true, not false.
- Q: How do you give a compliment?
- A: Look at the person, tell them something kind, honest, and true.
- Q: How do you receive a compliment?
- A: Look at the person. Smile and say, "Thank you." You can always return a compliment!

## DIFFICULTY: • •



Scan here for the full PE lesson plan!

## **MODIFICATIONS:**

#### **Older Learners**

 Add in different locomotor movements when racing to the tic-tac-toe board to place a marker.

#### **Sensory Modifications**

Encourage learners
to move at their own
pace, emphasizing
team cooperation over
competition.

Find more modifications at **fit.sanfordhealth.org.** 

